Kindergarten-Grade 2 126.6	Proposed Strand	Notes	Grade 3-Grade 5 126.7	Proposed Strand	Notes	Grade 6 126.14	Grade 7 126.15	Grade 8 126.17	Proposed Strand	Notes
			3-5.2.E evaluate the product for relevance to the assignment or task; and	Practical technology concepts	This work group recommends clarifying this student expectation. Knowing self-checking along the way to ensure an task is meeting the criteria of an assignment.					
			3-5.2.F perform basic software application functions, including opening applications and creating, modifying, printing, and saving files.	Practical technology concepts						
K-2.3 Research and information fluency. The student acquires and evaluates digital content. The student is expected to:			3-5.3 Research and information fluency. The student acquires and evaluates digital content. The student is expected to:			6.3 Research and information fluency. The student acquires, analyzes, and manages content from digital resources. The student is expected to:	7.3 Research and information fluency. The student acquires, analyzes, and manages content from digital resources. The student is expected to:	8.3 Research and information fluency. The student acquires, analyzes, and manages content from digital resources. The student is expected to:		
K-2.3.A use search strategies to access information to guide inquiry;	Data literacy	This supports the data literacy strand.	3-5.3.A use various search strategies such as keyword(s); the Boolean identifiers and, or, and not; and other strategies appropriate to specific search engines;	Data literacy	This supports the data literacy strand.	6.3.A create a research plan to guide inquiry;	7.3.A create a research plan to guide inquiry;	8.3.A create a research plan to guide inquiry;	Data literacy	This supports the data literacy strand.
K-2.3.B use research skills to build a knowledge (ld a .9(e)6.5 (re)6.5 (s)-6.9(e)g6.5 (h)2d.8 (qui)28 (w)g 8 (s)-6..(0)1 Teracy										

Kindergarten-Grade 2 126.6	Proposed Strand	Notes	Grade 3-Grade 5 126.7	Proposed Strand	Notes	Grade 6 126.14	Grade 7 126.15	Grade 8 126.17	Proposed Strand	Notes
						6.4.F transfer current knowledge to the learning of newly encountered technologies.	7.4.F transfer current knowledge to the learning of newly encountered technologies.	8.4.F transfer current knowledge to the learning of newly encountered technologies.	Creativity and innovation	Experience and work with new technologies is a concept in the creativity and innovation strand.
K-2.5 Digital citizenship. The student practices safe, responsible, legal, and ethical behavior while using digital tools and resources. The student is expected to:			3-5.5 Digital citizenship. The student practices safe, responsible, legal, and ethical behavior while using digital tools and resources. The student is expected to:			6.5 Digital citizenship. The student practices safe, responsible, legal, and ethical behavior while using technology tools and resources. The student is expected to:	7.5 Digital citizenship. The student practices safe, responsible, legal, and ethical behavior while using technology tools and resources. The student is expected to:	8.5 Digital citizenship. The student practices safe, responsible, legal, and ethical behavior while using technology tools and resources. The student is expected to:		
K-2.5.A adhere to acceptable use policies reflecting appropriate behavior in a digital environment;	Digital Citizenship	This is referenced in the concepts	3-5.5.A adhere to acceptable use policies reflecting positive social behavior in the digital environment;	Digital Citizenship	This is referenced in the concepts.	6.5.A understand copyright principles, including current laws, fair use guidelines, creative commons, open source, and public domain;	7.5.A understand and practice copyright principles, including current laws, fair use guidelines, creative commons, open source, and public domain;	8.5.A understand, explain, and practice copyright principles, including current laws, fair use guidelines, creative commons, open source, and public domain;	Digital Citizenship	This is referenced in the concepts.
K-2.5.B comply with acceptable digital safety rules, fair use guidelines, and copyright laws; and	Digital Citizenship	This is referenced in the concepts	3-5.5.B respect the intellectual property of others;	Digital Citizenship	This is referenced in the concepts.	6.5.B practice ethical acquisition of information and standard methods for citing sources;	7.5.B practice ethical acquisition of information and standard methods for citing sources;	8.5.B practice and explain ethical acquisition of information and standard methods for citing sources;	Digital Citizenship	This is referenced in the concepts.
K-2.5.C practice the responsible use of digital information regarding intellectual property, including software, text, images, audio, and video.	Digital Citizenship	This is referenced in the concepts	3-5.5.C abide by copyright law and the Fair Use Guidelines for Educational Multimedia;	Digital Citizenship	This is referenced in the concepts.	6.5.C practice safe and appropriate online behavior, personal security guidelines, digital identity, digital etiquette, and acceptable use of technology; and	7.5.C practice and explain safe and appropriate online behavior, personal security guidelines, digital identity, digital etiquette, and acceptable use of technology; and	8.5.C practice and explain safe and appropriate online behavior, personal security guidelines, digital identity, digital etiquette, and acceptable use of technology; and	Digital Citizenship	This is referenced in the concepts.
			3-5.5.D protect and honor the individual privacy of oneself and others;	Digital Citizenship	This is referenced in thei 0f5. individha(;)TJETEMC /a(l)7					

Kindergarten-Grade 2 126.6	Proposed Strand	Notes	Grade 3-Grade 5 126.7	Proposed Strand	Notes	Grade 6 126.14	Grade 7 126.15	Grade 8 126.17	Proposed Strand	Notes
K-2.6.E use proper keyboarding techniques such as ergonomically correct hand and body positions appropriate for Kindergarten-Grade 2 learning;	Practical technology concepts	Referenced in the concepts	3-5.6.E use proper touch keyboarding techniques and ergonomic strategies such as correct hand and body positions and smooth and rhythmic keystrokes.	Practical technology concepts	Referenced in the concepts	6.6.E identify, understand, and use hardware spec Refortify, understand, and use				